

SM300

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SM300 Description

The FieldLine Industries SM300 utilizes an optically pumped rubidium magnetometer. The device comes in a small form factor and is pictured below.



Figure 1 – FieldLine Industries Scalar Magnetometer

The SM300 communicates externally via UART. The data can be viewed using the FieldLine Industries Recorder, which automatically interprets the incoming UART data packet and displays the decoded data in real time.

The detected magnetic field is in a Frequency Coded Format. To convert the recorded frequency data from the SM300 to a magnetic field measurement, the following formula is provided.

$$T = \frac{F \ [bits] \times (4 \times 10^6 \ [Hz])}{2^{32} [bits] \times \gamma_{Rb87} [\frac{Hz}{nT}]}$$

Equation 1 - Conversion of Frequency to Magnetic Field Strength

F is the frequency code reported by the magnetometer [Bits], γ_{Rb87} is the gyromagnetic ratio of Rubidium 87 (6.99583 Hz/nT \approx 7 Hz/nT), and T is the measured magnetic field [nT].

The SM300 will attempt to regain magnetic lock by continually scanning if lock is lost. The SM300 has an operational dead zone when it is perpendicular to Earth's magnetic field ±15 degrees.

The SM300 has several different states that indicate the status of the magnetometer. These states are reported by an LED light color and action on the SM300 as well as a specific data stream that encodes the state.



LED Description	System Action	System State	
Solid White	Idle	0	
Blinking Orange	System Startup	3	
Blinking Green	Heat Stabilization 4		
Blinking Blue	Scanning for Magnetic Resonance	5	
Solid Blue	Locked on Magnetic Resonance	6	
Blinking Purple	Flashing Build	N/A	

Table 1 - LED Color and States



SM300 Operation

The SM300 can be operated in one of two ways: using the provided FLI Recorder application to view and record data or using a custom script to communicate over UART. Regardless of mode of operation, some basic hardware setup is required.

Attach the provided USB Type C cable to the USB port on the SM300 and connect it to a USB port on a computer/laptop. The USB connection provides both power and UART communication.



Figure 2 - SM300 Ports

If operating multiple sets of SM300, connect the PPS Out port of one SM300 to the PPS In port of the other SM300. This will synchronize the PPS signals across multiple SM300.

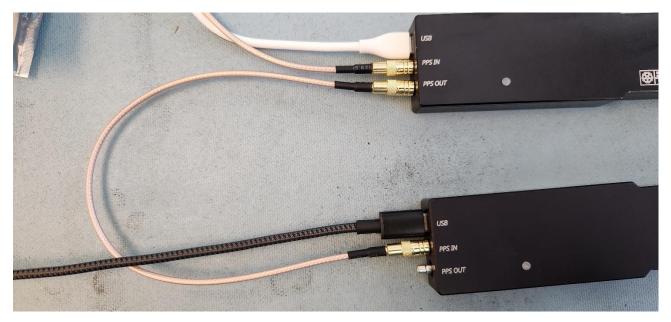


Figure 3 - PPS Connections



The SM300 should now be powered on in the Idle state and the LED indicator should be solid white.

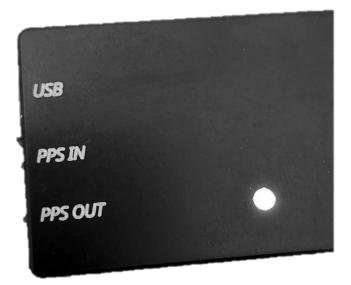


Figure 4 - Idle LED On



FLI Recorder Operation

Open the FLI Recorder application.

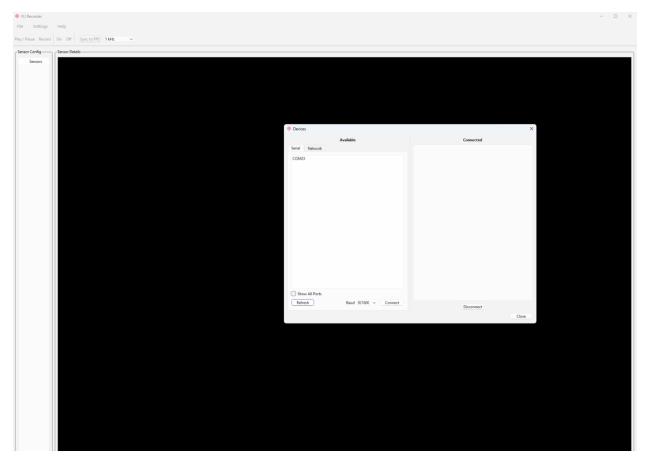


Figure 5 - FLI Recorder Start Up Window

The Devices pane is automatically launched, and a list of available devices will appear.



🛞 Devices	×
Available	Connected
Serial Network	
COM23	
Show All Ports	
Refresh Baud 921600 V Connect	Disconnect
	Close

Figure 6 - Devices Pane

Select the device or devices and click "connect".

🛞 Devices	×
Available	Connected
Serial Network	KXI7EF
Show All Ports	
Refresh Baud 921600 V Connect	Disconnect
	Close

Figure 7 - Discovered Devices

Note that the total number of data streams that can be enabled at once is limited by the selected baud rate and sampling rate.

Once the desired devices are connected, select the "Close" button to return to the main window.



🛞 FLI Recorder			
File Settings	Help		
Play / Pause Record	On Off	Sync to PPS 1 kHz 🗸 Sensor Registers	
Sensor Config	Sensor De	etails	
Sensors			
KXI7EF			

Connected devices will show up in the top left under "Sensor Config" as the associated sensor serial number.

Double click on each sensor to configure streams for that sensor.



KXI7EF Configuration	×
+Add Channel Show Plots	
FW Version: v1.1.0	
Serial Dev: COM23	
ОК	Cancel

Figure 8 – Blank Configuration Pane

The "<Sensor Serial Number> Configuration" pane will appear. Streams can be added by clicking the "Add Channel" button and entering a stream number.

The Configuration pane will also show the firmware version of the connected electronics, and the serial or COM port used to connect to the device.



KXI7EF Configuration	×
+Add Channel Show Plots	
Data Type	۵
FW Version: v1.1.0	
Serial Dev: COM23	
	OK Cancel

Figure 9 - Adding Data Stream

Refer to **Table 5** for a list of Streams. Note that, in the GUI, channels are referred to by their decimal address. Once all desired streams have been added, select the "OK" button to return to the main window.





Figure 10 - Main Window with Added Stream

Note that the selected streams are automatically added to the main window. Select the sensors you want to start streaming and then click the "Play/Pause" button to start or stop displaying the data streams on the main window.



Figure 11 - Data Stream



Click on the "On" button to start the process of locking the magnetometer. This process may take a few minutes. The state of the magnetometer can be tracked with the LED behavior (see **Table 1**).

Once the magnetometer is locked, the magnetic field strength can be seen on data Stream 18.

Data streams can be recorded by pressing the Record button.



Scripted Operation

Communication with the magnetometer is over UART and thus can be scripted using a variety of programming languages. This section covers the communication format of incoming and outgoing data.

NOTE: The system does utilize an "escape byte" of 0x1b. An escape byte will precede a "special" (0x0A [START], 0x0D [STOP], or 0x1B [ESCAPE]) character. An escape byte will be inserted in front of a special character when the outbound data contains one of these 3 special characters.

Inbound Data

Commands to the SM300 **must** be in ASCII format and **must** begin with one of two specific symbols: @ or #. # precedes commands to write to internal registers, while @ precedes commands that enable external data streams. Generally useful data streams and registers can be found in **Table 5** and **Table 6** respectively.

A diagram detailing the format of inbound data is shown below.

Byte Number 0		1:2	3:7	
Byte Type Start Byte		Address Byte[1:0]	Data Byte[3:0]	

Table 2 - Inbound Data

Start Byte

The previously mentioned specific symbols: @ and #. @ precedes commands that enables external register streams. # precedes commands that writes to registers.

Address Byte

Usage of this byte changes depending on the preceding start byte. For stream commands, this byte selects which stream is output. For register commands, this byte selects which register is written to.

Data Byte

Usage of this byte changes depending on the start byte. For stream commands, the data byte will change the behavior of the outgoing stream, noted in the Outbound Data section. For register commands, the data byte will specify the data to be written to the selected register.

NOTE: It is critical that the user fills all bytes in inbound data when communicating with the FieldLine Industries SM300. For example, writing a value of 15 to register 2 would use all characters possible (#020015).

Outbound Data

Outbound data can be enabled by sending the "#" followed by the stream address and one of the three following values:

- 1. "FFFF" The system will output data from this schedule exactly 1 time.
- 2. "0000" This will indicate to the system to stop outputting data from this stream.



3. "XXXX" – Any other combination of bits will stream out data at the rate specified in the GUI (see Schedule Frequency Register)

Byte Numb		0	1:2	3	4:7	8
Byte T	/pe	Start Byte	Timestamp	Data Type	Data	Stop Byte

The data format of a packet of outbound data without a CRC check is shown below:

Table 3 - Outbound Data without CRC Check

With the CRC check enabled (see CRC Register), the outbound data format will be the following:

Byte Number	0	1:2	3	4:7	8	9:10
Byte Type	Start Byte	Timestamp	Data Type	Data	Stop Byte	Fletcher CRC-16

 Table 4 - Outbound Data with CRC Check

Note that the above figures assume no escape characters are needed during transmission.

Examples

Below are examples of basic operations with the FieldLine Industries SM300:

One Time Read

The following commands will (1) write test data to the scratch register, (2) set the read register to the scratch and (3) then stream the data in the scratch register.

- 1. Send: @44f6b // writes 0x4f6b to register 4, the scratch register
- 2. Send: @030004 // sets the read register to 04
- 3. Send: #03FFFF // scheduled the one time read register for one data packet
- 4. Receive: {0x0A, 0x00, 0x00, 0x03, {0x00, 0x04, 0x4f, 0x6b}, 0x0d}

Typical Operation Flow (with Sync)

The following commands will start the magnetometer.

- 1. Send @000001 // reset sample count
- 2. Send: #230001 // enable status stream
- 3. Send: @4D001F // start magnetometer
- 4. Wait until status stream in in state 6 or LED is solid blue
- 5. Send: #230000 // disable status stream
- 6. Send: #120001 // enable magnetometer data



PPS Behavior

The FieldLine Industries SM300 has two PPS (Pulse Per Second) ports, one for input and output. These pulses can be used to synchronize data streams between multiple SM300 devices (see **Figure 3**).

An external PPS signal can be driven to the input PPS port for data synchronization. This signal could be from a GPS module or another SM300. When a PPS input signal is present, the SM300 will output that same signal to the PPS output port.

When a PPS input signal is not present, the SM300 will generate its own PPS signal at a 50% duty cycle and output that generated signal to the PPS output port.



Figure 12 - PPS Behavior

The FieldLine Industries GUI also has a "Sync to PPS" button. This will issue a sync to all connected SM300 devices that will only activate on the next rising PPS edge. This allows all output data streams to be synchronized. Note that the button will disappear for 2 seconds after it is pressed to allow time for issuing the sync.



Appendices

Appendix A – Data Stream Information

Data from multiple different places along the FieldLine Industries SM300 signal chain can be streamed out at any time. Below is a list of useful streams for general debug.

Base C	Offset:	Churchen Name	Description
0x0	0	Stream Name	Description
0x3	3	Read Value	Provides a mechanism to read registers. The register pointed to by the address stored in the "Read Register" is displayed on this stream in the following format: {8'b0, Address, Data} - where Address is the 8 bits in the Read Register, and Data is the 16 bits at the pointed Address
0x6	6	Version	The version number of the SM300. Format: Bit 31 - Dirty Bit Bit 30:26 - Major Bit 25:18 - Minor Bit 17:0 - Bug
0x7	7	Sensor Card Serial [Low]	Lower 32 bits of serial number
0x8	8	Sensor Card Serial [High]	Upper 32 bits of serial number
0x12	18	DDS Output Frequency	The frequency being applied to the RF coil. The closed loop magnetometer signal. [Unsigned 32-bit number] [~7 Hz / nT = Field]
0x17	23	Detected Magnetic Field	Magnetometer output in units of 100 fT
0x23	35	Logic Module State	Current logic module state. If state monitor is enabled the value will be accurate for the set data rate. 0: Sensor Off [Solid White] 1: Laser Check [Blinking Orange/Red] 2: Warm Up [Blinking Orange/Red] 3: Scan for resonance [Blinking Orange/Red] 4: Heater Stabilization [Blinking Green] 5: Scan for RF [Blinking Blue] 6: Magnetometer Locked [Solid Blue]



		r	
		Electronics Serial	The LSW of the Electronics Serial Number
0x35	53	Number LSW	[Unsigned 32 bit]
		Electronics Serial	The MSW of the Electronics Serial Number
0x36	54	Number MSW	[Unsigned 32 bit]
		Sensor Serial Number	The LSW of the Scalar Sensor Serial Number
0x37	55	LSW	[Unsigned 32 bit]
		Sensor Serial Number	The MSW of Scalar Sensor Serial Number
0x38	56	MSW	[Unsigned 32 bit]
			A running count of the number of clock cycles. The
			stream is updated on the rising edge of the PPS out,
			and the counter only begins counting once the first
			PPS out edge is sent.
0x3D	61	PPS Clock Count	[Unsigned 32 bit]
			A stream representation of the analog PPS out signal.
0x43	67	PPS Out	[Unsigned 32 bits]
			A stream representation of the analog PPS in signal. If
0x44	68	PPS In	there is no PPS in signal, this stream will read 32'b0.

Table 5 - Useful Data Streams



<u>Appendix B – Register Information</u>

Registers give important information about the system and allow an interface to control the SM300. Below is a list of useful registers.

Base C)ffset:	Decistor Norres	Description
0x0	0	Register Name	Description
0x0	0	Control and Status Register	Basic control and status bits for the SM300
0x2	2	PCB ID	Stores information about the PCB ID and Version
0x3	3	Read Register	Sets the address of the register stream
0x4	4	Scratch Register	Scratch Register
0x17	23	Schedule Frequency	Sets data rate
0x43	67	Checksum and State Monitor	Enables CRC-16 and state monitor
0x44	68	UART Rate	Sets UART Baud Rate
0x4D	77	Logic Module Control	Controls state progression of the Logic Module
0x6E	110	LED Control	Controls the behavior of the LED

Table 6 - Register Map



Control and Status (CSR) Register

15	14	13	12	11	10	9	8
Reserved						RESET	PPS STATUSs
	R - 0x0					R – 0x0	R -N/A
7	6	5	4	3	2	1	0
	STATE				OP_STATUS		RST_CNT
R – N/A			R - 0x0	R - 0x0	R/WClr - 0x0	R/WClr - 0x0	

Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 7 - CSR Register

Bits	Attribute	Name	Description	Default
15:10	R	Unused	Reserved	0x0
9	R/WClr	Reset PPS Count	Resets the PPS clock count on the next PPS rising edge if this bit is written to.	0x0
8	R	PPS Status	This bit is set high if within a 2 second period, a PPS rising edge is received	N/A
7:4	R	Register Block State	4'h0: Ready to receive reads and writes 4'h1: Initializing default registers 4'h2: Reading the EEPROM Device 4'h3: Waiting for EEPROM Data 4'h4: Writing to EEPROM Device	N/A
3:2	R	Operation Status	2'bX1: The magnetometer is ready to lock. 2'b1X: The magnetometer electronics have booted and is ready to receive external commands.	0x0
1	R/WClr	Clear from Reg	Clears all streams	0x0
0	R/WClr	Sync From Reg	Sync signal that resets signal chain	0x0

Table 8 - CSR Register Description



PCB ID Register

15	14	13	12	11	10	9	8	
Reserved				VERSION_ID				
	R - 0x0				R-N/A			
7	6	5	4	3	2	1	0	
VALID	Reserved			BOARD_ID				
R – 0x0	R-N/A			R – N/A				

Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 9 - PCB ID Register

Bits	Attribute	Name	Description	Default
15:12	R	Unused	Reserved	N/A
11:8	R	Version ID	Identified the version of the SM300 electronics	N/A
7	R	ID Valid	1'b0: The Board ID register is not valid 1'b1: The Board Id register is valid	0x0
6:4	R	Unused	Reserved	N/A
3:0	R	Board ID	Identifies the hardware: 4'h0: SM300 4'hX: Non-SM300	N/A

Table 10 – PCB ID Register Description



Read Register

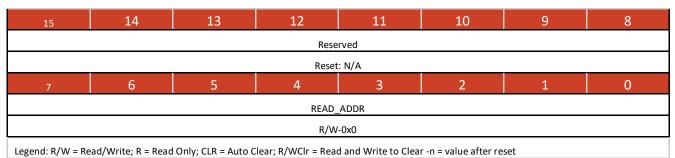


Table 11 - Read Register

Bit	Attribute	Name	Description	Default
15:8	R	Unused	Reserved	0x0
7:0	R/W	Read Address	This value will indicate the address of the register to be loaded into the "one time read" data stream. This allows the user to read back the value inside a register via a data stream.	0x0

Table 12 - Read Register Description



Scratch Register



Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 13 - Scratch Register

Bit	Attribute	Name	Description	Default
15:8	R	Unused	Reserved	0x0
7:0	R/W	Scratch Register	Scratch register to write and read data back out of. Useful for verifying one time read architecture.	0x0

Table 14 – Scratch Register Description



Schedule Frequency Register



Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 15 – Schedule Frequency Register

Bit	Attribute	Name	Description	Default
15:0	R/W	Schedule Frequency	Sets the rate data is streamed on the UART TX line. The rate is determined as: 25kHz / <register value="">. NOTE: The UART protocol cannot support high data rates. Be aware.</register>	0x0

Table 16 – Schedule Frequency Register Description



Checksum and State Monitor Register



Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 17 - Checksum and State Monitor Register

Bit	Attribute	Name	Description	Default
15:4	R	Unused	Reserved	N/A
3	R/W	State Monitor	Determines the behavior of the magnetometer stream (18) when the magnetometer is not locked. 1'b0: The magnetometer stream will output data when the magnetometer is not locked 1'b1: The magnetometer will not output data when the magnetometer is not locked	0x0
2:1	R/W	OW Serial Option	2'b00: No action 2'bX1: Rescan for sensor serial number 2'b1X: Activate OW overdrive	0x0
0	R/W	Checksum Enable	1'b0: Disable checksum 1'b0: Enable checksum NOTE: Checksum is incompatible with UART GUI. The checksum used is the Fletcher-16. https://en.wikipedia.org/wiki/Fletcher%27s_ checksum	0x0

Table 18 – Checksum and State Monitor Register Description



UART Rate Register



Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 19 - UART Rate Register

Bit	Attribute	Name	Description	Default
15:2	R	Unused	Reserved	N/A
1:0	R/W	UART Rate	Sets the baud rate for UART Communication. 2'b00: 115200 Baud 2'b01: 230400 Baud 2'b10: 460800 Baud 2'b11: 921600 Baud	0x0

Table 20 – UART Rate Register Description



Logic Module Control Register

15	14	13	12	11	10	9	8	
	Reserved							
	Reset: N/A							
7	6	5	4	3	2	1	0	
Rese	Reserved		ENABLE	SCAN_RF	SCAN_DD	LASER_CHECK	LOAD_PARAM	
R/W-N/A R/W-		R/W-0x0	R/W-0x0	R/W-0x0	R/W-0x0	R/W-0x0	R/W-0x0	

Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 21 - Logic Module Control Register

Bit	Attribute	Name	Description	Default
15:6	R	Unused	Reserved	N/A
5	R/W	Idle	1'b0: The system will proceed through the state machine as normal.1'b1: The system will idle in whichever state it was in when this bit goes high.	0x0
4	R/W	Enable	1'b0: The logic module will reset to the OFF state from whichever state it is at. 1'b1: The logic module will begin transitioning through the states as determined by the lower 4 bits described below	0x0
3	R/W	1'b0: The system will stay in the scan diod drop state.1'b1: The system will proceed to scan the after meeting the requisite thresholds for the diode drop scan state to transition.NOTE: The previous three bits must be hi to reach this state.		0x0
2	R/W	Scan Diode Drop	 1'b0: The enable bit the system will stay in the warm up state. 1'b1: The system will proceed to the scan diode drop state after the heater time out. NOTE: If the previous two bits are not high the state machine will not reach this point. 	0x0

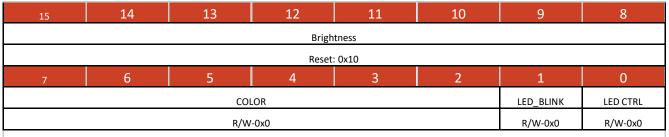


1	R/W	Laser Check	1'b0: The system will enable the laser and idle in with it on. 1'b1: The system will enable the laser, check against the threshold, and proceed to the warmup state. NOTE: If bit 0 is not set the state machine will not reach this point	0x0
0	R/W	Load Parameters	1'b0: On the rising edge of the enable bit the system will stay in the "OFF" state. 1'b1: On the rising edge of the enable bit the system will load sensor parameters and proceed to the laser check state.	0x0

Table 22 – Logic Module Control Register Description



LED Control Register



Legend: R/W = Read/Write; R = Read Only; CLR = Auto Clear; R/WClr = Read and Write to Clear -n = value after reset

Table 23 - LED Control Register

Bit	Attribute	Name	Description	Default
15:8	R/W	Brightness	Sets the brightness of the LED from 8'h0 to 8'hFF. A value of 8'h0 will turn off the LED.	0x10
7:4	R/W	Color Choice	Sets the LED color if LED Control Bit is set to 1'b0: 4'h0: Off 4'h1: Red 4'h2: Orange 4'h3: Yellow 4'h4: Lime 4'h5: Cyan 4'h6: Blue 4'h7: Purple 4'h8: Pink 4'h9: White	0x0
3:2	R	Unused	Reserved	N/A
1	R/W	LED Blink	1'b0: LED color is solid 1'b1: LED will blink is LED Control bit is 1'b1	0x0
0	R/W	LED Control	1'b0: The Logic Module state determines the LED color 1'b1: Bits 7:4 determine the LED color	0x0

Table 24 – LED Control Register Description

